



## Notes for Court Supervisors

**Thankyou for offering to be a court supervisor. Please take a couple of minutes to read through the following notes before the start of your 2 hour slot.** You will be in charge of either 1, 2 or 3 courts. Familiarise yourself with your courts and your players as this will make your job easier. Please phone one of the organisers on the numbers above if you have any concerns (eg behaviour of the players). *These mobile numbers will be supplied for the duration of the tournament.*

### Order of Play

At the bottom of your board is an 'Order of Play' (AvB CvD etc). Establish a method so that you know which match is on court and which match is next, (eg put a dot by a match that is next to go on court, circle it when it is on court and cross it out when it has been played). Put 2 dots on the grid in the right places so that you know where to score the results when the match is finished. Keep to the order of play suggested as it allows for each pair to have breaks inbetween matches. If you have to start in the middle of the order of play, just carry on until you get to the end and then go back to the beginning.

### Briefing the players

Firstly, ask the players to make it their responsibility to be around in time to play their matches. Tell them how many games per match (this will be written clearly on the scoresheet). Also tell them that they will be playing sudden death deuce (1 deuce and the next point will decide the winner of the game. Please note that the *receiver* elects which side the server serves to on sudden death deuce.) The players may warm up for 3 or 4 minutes for their first match and 1 or 2 minutes for subsequent matches (or not at all if the court is running late). Keep an eye on this as they tend to carry on warming up for ages if you don't encourage them to start!

### Getting the next match on court

Try to keep an eye on the players for the next match on court as they do tend to wander off! Get other children to find players or come to the tent and we can announce it on the loudspeaker. An empty court means that the tournament will be held up and the whole day will be prolonged.

### Scoring

When the players come off court they will tell you the score. Fill in the scoresheet so that the games won by the players appear horizontally alongside their names. You need to fill in the games won by both sides, eg 5 for the winning pair and 2 for the losing pair.

If a pair need to leave for whatever reason, please inform the organisers. Pulling out is not to be encouraged as it spoils the tournament for the other players. However, if it is unavoidable, the scoresheet will then be amended to discount all matches played against the pair that have left.

Please brief the next supervisor when she arrives. The final supervisor of the day will need to add up the games for each pair and bring the scoresheet to the organisers' tent. Please ask the winners and runners up to come to the tent to receive their medals.